

KS3 Computer Science Curriculum Map

	Theory	Coding
Y7	Basic Digital Literacy, including CLI Coding a webpage in HTML	Sequence, selection & iteration using a block editor Transferring the above from a block editor into a text based language (Small Basic)
Y8	Number bases (binary and hexadecimal) Representing images and sound	Sequence, selection & iteration using a text based language Using a for loop with a single array
Y9	Ethical, Privacy, Cultural and Environmental issues in Computing Data Logging	Revision of Sequence, selection & iteration using a text based language Using a for loop with a single array (combined with selection) Use of sub programs (No parameters) to create a text adventure game